Card Game

Building multiplication facts to x 4 (AKA Scum) rules

Object of the game: Get rid of all your cards

Card values:
Joker   = 50
2   = 20
Ace   = 11
King, Queen, Jack, 10   = 10
All other number cards count for their face value eg 3 = 3, 4 = 4

- The person with the 3 of Clubs starts the first round by laying down that card, plus any other 3s in their hand.
- The next person must lay down any number of the same valued card (eg two 5s) so that the product is greater than the product that's just been laid down. For example, 2 x 5s = 10, which is greater than 3 x 3s.
- Play continues until no one can beat the product at the top of the pile.
- The round then ends and the person who laid the highest product starts a new round. They can lay down multiple cards of the same value that they want to start the new round.
- The game ends when someone gets rid of all the cards in their hand.