

OARAS: Learning design template

To guide the planning, design, development and creation of a learning resources and activities to meet the occupational standards of a unit /module, relevant to a specific skill set.

Qualification, Unit / Skills: Unit: Entrepreneurship - Establishing a small business

Learning outcomes:

LO1 Identify / generate business ideas

LO2 Select the most viable business idea

LO3 Develop a business opportunity

LO4 Develop a plan to establish a business

LO5 Fulfil statutory obligations

LO6 Manage credits

Range: small family business, start up, sole trader or partnership

Outcome	Assessment	Resources	Activities	Support
(occupational standard,	(learner meeting the outcome by	(resources like video, readings,	(description of activity(s) learner	(learning support with the
knowledge, skills, attitudes,	assessment or naturally occurring	presentations, etc. needed for	is engaged in including learning	subject, concepts, or
competencies, learning	evidence at the workplace)	the learner to work with and	hours)	numeracy, literacy, ICT
outcomes)		learn)		and/or study skills)
Identify / generate business				
ideas				
-Identify sources of business				
ideas				
-Apply techniques of				
generating business ideas				
-Generate a business idea				
-Conduct an environmental				
scanning for the business				
idea				
-Conduct a feasibility study				
for the business idea				
Select the most viable	-			
business idea				
Use a micro screening table				
to identify:				
-solvent demand				
-availability of qualified				
personnel				
-availability of technology/				

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equipment			
-availability of raw materials			
or services			
-competitors			
-critical success factors			
Develop a business			
opportunity			
-Identify a business			
opportunity			
-Identify sources of business			
opportunities			
-Outline steps for business			
opportunity identification			
-Explain considerations in			
opportunity selection			
-Describe opportunity			
identification dynamics:			
discuss the need of the			
society and capability of the			
entrepreneur			
-Discuss the resource			
availability in the			
environment			
Develop a plan to establish a		-	
business			
-Determine the design of the			
business			
-Conduct a market research			
-Conduct SWOT analysis			
-Develop the business			
-Prepare a business plan			
-Arrange finance (own			
capital, family, bank)			
-Find location			
-Arrange logistics			
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Fulfil statutory obligations - Explain the legal framework for small enterprise - Discuss forms of business - Outline advantages and disadvantages of different		
forms of business - Discuss registration procedures with PACRA - Discuss ZRA Procedure		
Manage credits Manage procurement of loans: -Different credit terms; o interest rates o repayment terms		

Appendix: Explanations

Activities (what learners do in order to learn and develop the skills required)

Number the activities to ensure everyone on the teaching team has shared understanding of the structure and flow of the sessions/ lessons.

For each activity record the following:

L = the number of hours you estimate it will take the learner to undertake and complete this activity

T = the number of hours you estimate it will take the tutor to facilitate this activity

M = the number of hours you estimate it will take the Master Craftsman to facilitate / supervise this activity

I/G = individual or a group activity

For example: L: 1hr, T: 1/2 hr, M: 1 hr, G

Resources

All of the resources in each learning resource section of the template should relate directly to a learning activity. Categorise your resources as follows:

[R] = Ready-to-go. These resources are already available (such as practical demonstrations, tools, OER, open texts, videos, instruction sheets, pictures and diagrams, etc.) and are suitable for the unit (consider technology availability, use and learner access).

[NW] = Need Work. These resources are available or nearly ready or possible to obtain but need more work before they are suitable for use (checklist needing images and illustrations to complement the text, tools that are possible to obtain but need to be hired, purchased, or agreed to be shared with others, etc).

[C] = Concept. Ideas for resources that still need to be developed. If you want to create a video of a practical demonstration, an interactive drag and drop or matching practice or assessment activity, a clickable checklist or diagram, a demonstration using 360 video, an interview with an expert, a digital assessment or quiz in Moodle, be sure to map these early in the design process because they might need more time end effort to be created.

Recommended to keep a design and teaching / training log.

Design Log (notes, plans, explanations)

Log ideas and rationale for learning design decisions following the learning design and development principles outlined in the qualification document.

Teaching reflection Log (notes, reflections, suggestions)

Log reflections on things that go or don't go well from experience. Any suggestions for improvement or changes you have introduced while teaching the unit.

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