

ReMIX concept

ReMIX questions what we see and how we read images beginning with the powerful orthodoxy of photographic communication and artist rhetoric. For example, we are so used to seeing faked photographic images that we no longer recognise them as such.

This project asks you to **ReMIX** an original piece, or part of an original piece of visual information and change the intended message. You may choose to work only in a photographic medium (minimum reqs) or across a mix of media. You may add in some of your own information to the original or parts of some other found visual media. **(But you must MIX!)**

OverVIEW

Weeks 7 and 8

You will create one finished image in Photoshop from a variety of media, using parts of another image(s), adding your own and changing it to subvert the intended message.

Weeks 9 and 10

You will then work with digital illustration tools: paths, bitmaps, vectors. You will work in illustrator to experiment with powerful digital illustration tools, coming up with **another finished outcome/version** of your first work. We will then move into the spaces of digital materials, experimenting with projectors and screens. You will be introduced to installation and exhibition methods that are common to and suitable for digital works of art.

Week 11

We will introduce you to the methodologies and tools of open source software and give you time to develop a short work to be installed in one of the screening spaces. This should be a continuation on the **ReMIX** theme.

Week 12

Finally You will then decide on one of your finished works from this semester to be presented in one of the installation methods outlined and will prepare this work for **presentation**.